

ELUCC Meeting JANUARY 16TH, 2020

PA Rox 582 Lehanon Aregon 97355

The meeting was called to order by Treasure Frank Frenzel, who did not read the minutes because they were left behind! They didn't want to come.

Treasurer's Report: \$1,023.54. We spent \$7,691.14 in 2019.

- **Damage Report:** There are always damages! That's why we keep doing what we do. None to report in our area. NWN reported 146 less hots in 2019, I also heard the number was 150. Either way GREAT Job to NWN!!! Keep up the Education and Diligence on supporting Digging Safely!
- <u>Standards Report:</u> Some Cities are requiring Contractors to show proof of Locate Request before issuing a permit.
- <u>State Council Report:</u> Next meeting is in March in Wilsonville. I will have the dates next month after our meeting.
- **<u>P & E Report:</u>** The 2020 first Contractor's Breakfast will be on Friday February 26nd. It will be held again at NWN in Albany on Supra St. across from LBCC, New signs are in. Jason passed them out. They are real nice study signs and very colorful. Anyone interested in ordering some they can contact Jason Williams or Garry Black from the LBUCC.

Old Business:

- **New Business:** Frank made a motion to sponsor a ball team, like Little League. There wasn't a 2nd because we wanted more discussion on it, we talked about or brought up the talk about a dinner again. Some options were to maybe limit the gifts? Maybe check the the Linn County Expo Center to have it?
- Projects:Please E-mail any new projects to Frank at ffrenzel@ci.lebanon.or.us. City of
Sodaville will be doing some new streets as well as park improvements.
New Fiber coming to Brownsville.
- Next Meeting:Will be on Thursday February 29st. at JC BBQ here in Beautiful Down
Town Lebanon. This is the Old Korner Kitchen.

Frank Frenzel Secretary ELUCC City of Lebanon

ATTEDENCE

Frank Frenzel Jason Williams Karl Frink Stan Smith Larry Nelson Turner Reed Joyce Nelson City of Lebanon NWN City of Brownsville City of Sodaville Van Lee Const. Van Lee Const. RTI